Third Grade Science Design Brief

Exploring Animal Environments

forest - desert - grassland - rainforest - marshland - swamp - pond - river - ocean - stream



Background: In our studies of science, we have been investigating various water and dry-land environments to help us understand how these environments can support a diversity of plants and animals while sharing limited resources. You will use your research to complete the challenge below.

Design Challenge: Work with classmates who have researched the same environment. Choose a mammal, reptile, bird, amphibian, fish, or insect that lives there. Design and build a model of the animal. Make sure that we can identify the animal by looking at it and that a part of it can move without your hands touching the animal. You must provide a scenic background for your animal that represents the environment in which it lives.

Criteria:

Your animal must

- be identifiable by looking at it
- be the appropriate size for the background
- have at least one part that can move repeatedly without you touching the animal's body.

Your background must

- be no smaller than 12" by 24" and no larger than 24" by 36" when flat
- stand by itself behind your animal.

All of your work must be colorful and neat.

Materials: You may select from the items below.

- cardboard
- construction paper
- poster board
- balloons

- cardboard tubes
- paper clips
- styrofoam
- straws

- paper fasteners
- 1 yard of tape
- egg cartons
- craft sticks

- general art supplies
- newspaper
- 1 yard of string
- magnets

syringes

plastic tubing

Targeted Standard of Learning: Supporting Standards of Learning: Science 3.6

Science 3.1, 3.2, 3.4, 3.10

Mathematics 3.14

English 3.1, 3.2, 3.3, 3.4, 3.6, 3.7

Targeted Standard for Technological Literacy:

Supporting Standards for Technological Literacy: 8, 10, 11

Exploring Animal Environments

Targeted Standard of Learning: Science 3.6

• The student will investigate and understand that environments support a diversity of plants and animals that share limited resources.

Targeted Standard for Technological Literacy: Standard 9

• Students will develop an understanding of engineering design.

Prior	Materials &	Safety	Class	Materials	Time		
Knowledge & Skill	Preparation	Issues	Management Provided		Issues Management		Management
 Some under-standing of targeted Science Standard of Learning 3.6 Completed KWL research Some under-standing of the design process Exposure to simple mechanisms Exposure to pneumatic systems 	 Check Design Brief for recommended materials. Teacher may substitute materials. 	 Use only those syringes provided by the teacher. Supervise cutting of styrofoam. 	Small group Each student keeps own Guided Portfolio.	 Design Brief Guided Portfolio Rubric Assessments KWL 	 Session 1: Introducing Design Brief and Portfolio (60 min.) Sessions 2 & 3: Building (45 min. each) Session 4: Sharing and evaluating (60 min.) 		

Guided Portfolio—1	
Name	

Exploring Animal Environments



Group Members:	<i></i>	
1. What is the problem? State the problem in your own words.		

Targeted Standard of Learning:

Science 3.6

Supporting Standards of Learning: Science 3.1, 3.2, 3.4, 3.10

Mathematics 3.14

English 3.1, 3.2, 3.3, 3.4, 3.6, 3.7

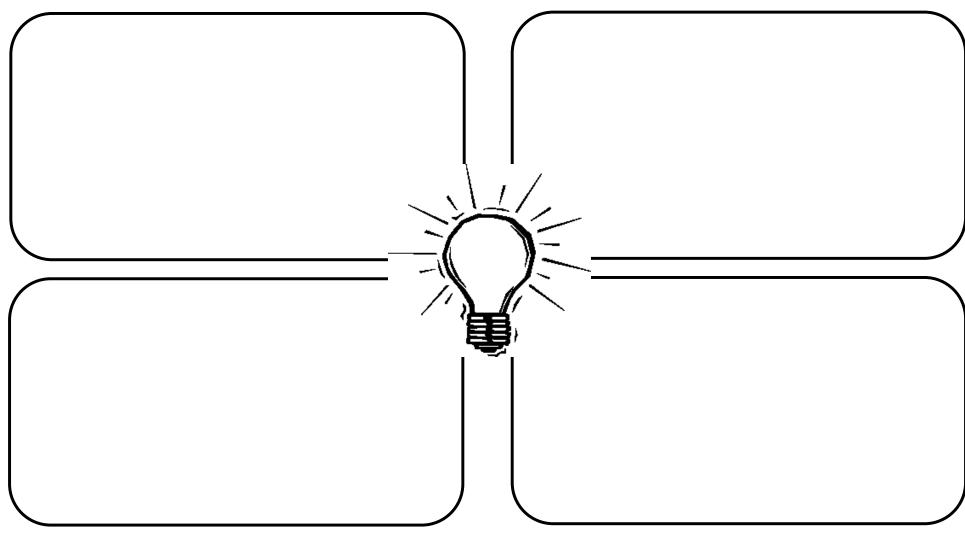
Targeted Standard for Technological Literacy: 9
Supporting Standards for Technological Literacy: 8, 10, 11

Guided Portfolio—2	
Name	

2. Brainstorm solutions.

Draw or describe some possible solutions.





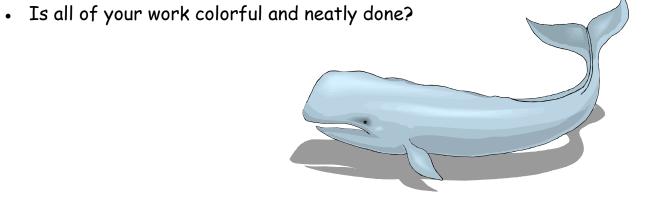
Guided Portfolio—3 Name	
3. Create the solution you think is best. Keep notes below about the problems you have and how you solve them.	

YES

NO

4. Test your solution.

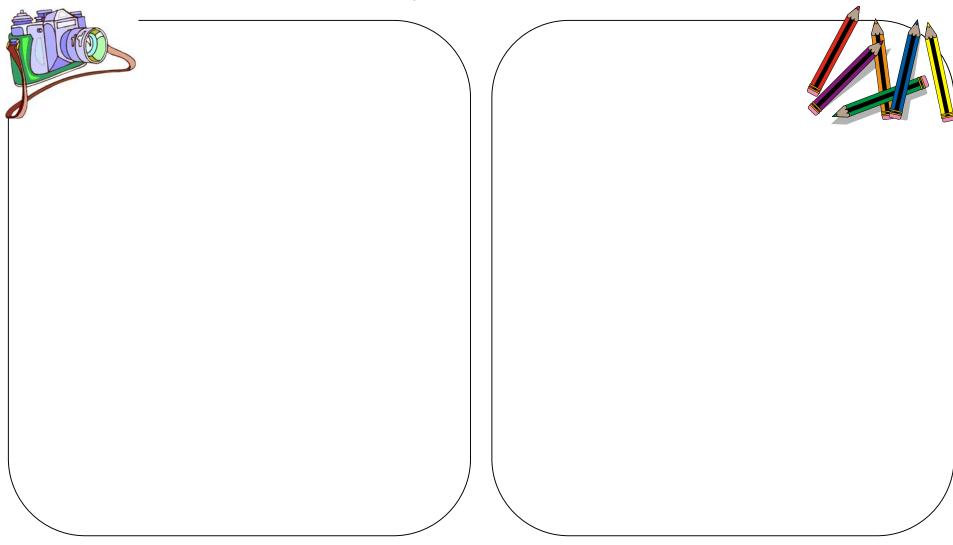
 Is your animal the appropriate size for the background? 	YES	NO
 Is your animal identifiable by looking at it? 	YES	NO
 Does your animal have at least one part that can move repeatedly without your hands touching the animal? 	YES	NO
 Is the background no smaller than 12" by 24" and no larger than 24" by 36" when flat? 	YES	NO
• Can the background stand by itself behind your animal?	YES	NO



Guided Portfolio—5 Name			
5. Evaluate your solution.			
Was it the best solution? Would one of your other ideas have been better? Why or why not?			
What would you have done differently?			
Could you add to it to make it better? What would you add to it?			

Attach a photograph of your final project here. If you do not have a photograph, draw a picture of your final project.

How would you make your project better? Draw a picture showing how it would look after you have made changes to it.



KWL: Exploring Animal Environments



What we <u>K</u> now.	What we <u>W</u> ant to know.	What we <u>L</u> earned.
	Sample Questions	
	Where can this environment be found?	
	What kind of animals live there?	
	What kind of plants grow there?	
	What is the climate?	
	Note: The teacher should make sure that all required information is listed in question form on the "W" (what we want to learn) section of the KWL. Use your <i>Virginia SOL Teacher Resource Guide</i> to check what knowledge, skills, and processes are considered essential for the targeted Standard of Learning.	

Targeted Standard of Learning: Supporting Standards of Learning: Science 3.6 Science 3.1, 3.2, 3.4, 3.10 Mathematics 3.14 English 3.1, 3.2, 3.3, 3.4, 3.6, 3.7 Targeted Standard for Technological Literacy: 9
Supporting Standards for Technological Literacy: 8, 10, 11,

Rubric for *Exploring Animal Environments*

Name	_	Date		
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Design Brief Rubric	no evidence O	limited understanding	some understanding with room for improvement 2	good understanding with room for improvement 3	substantial understanding 4
The student restated the problem in his/her own words.					
The student brainstormed more than one idea.					
The student created and labeled a sketch to use as a "blueprint."					
The student included notes about problems that occurred and their solutions.					
The student tested the animal to make sure					
it was identifiable					
it was an appropriate size for the background					
it had at least one part that can move without touching the animal's body					
its moveable part could move eight times without breaking					
it was colorful and neat.					
The student created a background that					
was the appropriate size					
could stand by itself					
was colorful and neat.					
The student evaluated how he/she could make it better next					
time.					

Rubric for *Exploring Animal Environments*

Name	Date

	Oral Communication Rubric	no evidence O	limited understanding 1	some understanding with room for improvement 2	good understanding with room for improvement 3	substantial understanding 4
3.1	The student will use effective communication skills in group activities.					
	 a) Listen attentively by making eye contact, facing the speaker, asking questions, and summarizing what is said. 					
	 b) Ask and respond to questions from teachers and other group members. 					
	c) Explain what has been learned.					
3.2	The student will present brief oral reports.					
	a) Speak clearly.					
	b) Use appropriate volume and pitch.					
	c) Speak at an understandable rate.					
	 d) Organize ideas sequentially or around major points of information. 					
	 e) Use grammatically correct language and specific vocabulary to communicate ideas. 					



Standards of Learning

English (2002)

Oral Language

- 3.1 The student will use effective communication skills in group activities.
 - a) Listen attentively by making eye contact, facing the speaker, asking questions, and summarizing what is said.
 - b) Ask and respond to questions from teachers and other group members.
 - c) Explain what has been learned.
- 3.2 The student will present brief oral reports.
 - a) Speak clearly.
 - b) Use appropriate volume and pitch.
 - c) Speak at an understandable rate.
 - d) Organize ideas sequentially or around major points of information.
 - e) Use clear grammatically correct language and specific vocabulary to communicate ideas.

Reading

- 3.3 The student will apply word-analysis skills when reading.
 - a) Use knowledge of all vowel patterns.
 - b) Use knowledge of homophones.
 - c) Decode regular multisyllabic words.
- 3.4 The student will use strategies to read a variety of fiction and nonfiction materials.
 - a) Preview and use text formats.
 - b) Set a purpose for reading.
 - c) Apply meaning clues, language structure, and phonetic strategies.
 - d) Use context to clarify meaning of unfamiliar words.
 - e) Read fiction and nonfiction fluently and accurately.
 - f) Reread and self-correct when necessary.
- 3.6 The student will continue to read and demonstrate comprehension of nonfiction.
 - a) Identify the author's purpose.
 - b) Make connections between previous experiences and reading selections.
 - c) Ask and answer questions about what is read.
 - d) Draw conclusions.
 - e) Organize information and events logically.
 - f) Summarize major points found in nonfiction materials
 - g) Identify the characteristics of biographies and autobiographies.
 - h) Compare and contrast the lives of two persons as described in biographies and/or autobiographies.

English (2002) continued

Reading

- 3.7 The student will demonstrate comprehension of information from a variety of print resources.
 - a) Use dictionary, glossary, thesaurus, encyclopedia and other reference books, including online reference materials.
 - b) Use available technology.

Science (2003)

Scientific Investigation, Reasoning, and Logic

- 3.1 The student will plan and conduct investigations in which
 - a) predictions and observations are made;
 - b) objects with similar characteristics are classified into at least two sets and two subsets;
 - c) questions are developed to formulate hypotheses;
 - d) volume is measured to the nearest milliliter and liter;
 - e) length is measured to the nearest centimeter;
 - f) mass is measured to the nearest gram;
 - g) data are gathered, charted, and graphed (line plot, picture graph, and bar graph);
 - h) temperature is measured to the nearest degree Celsius;
 - i) time is measured to the nearest minute:
 - j) inferences are made and conclusions are drawn; and
 - k) natural events are sequenced chronologically.

Force, Motion, and Energy

- 3.2 The student will investigate and understand simple machines and their uses. Key concepts include
 - a) types of simple machines (lever, screw, pulley, wheel and axle, inclined plane, and wedge);
 - b) how simple machines function;
 - c) compound machines (scissors, wheelbarrow, and bicycle); and
 - c) examples of simple and compound machines found in the school, home, and work environment.

Life Processes

- 3.4 The student will investigate and understand that behavioral and physical adaptations allow animals to respond to life needs. Key concepts include
 - a) methods of gathering and storing food, finding shelter, defending themselves, and rearing young; and
 - b) hibernation, migration, camouflage, mimicry, instinct, and learned behavior.

Living Systems

- 3.6 The student will investigate and understand that environments support a diversity of plants and animals that share limited resources. Key concepts include
 - a) water-related environments (pond, marshland, swamp, stream, river, and ocean environments);
 - b) dry-land environments (desert, grassland, rainforest, and forest environments); and
 - c) population and community.

Science (2003) continued

Resources

- 3.10 The student will investigate and understand that natural events and human influences can affect the survival of species. Key concepts include
 - a) the interdependency of plants and animals;
 - b) human effects on the quality of air, water, and habitat;
 - c) the effects of fire, flood, disease, and erosion on organisms; and
 - d) conservation and resource renewal.

Mathematics (2001)

Measurement

- 3.14 The student will estimate and then use actual measuring devices with metric and U.S. Customary units to measure
 - a) length-inches, feet, yards, centimeters, and meters;
 - b) liquid volume-cups, pints, quarts, gallons, and liters; and
 - c) weight/mass-ounces, pounds, grams, and kilograms.

Standards for Technological Literacy

- Standard 8: Students will develop an understanding of the attributes of design.
- Standard 9: Students will develop an understanding of engineering design.
- Standard 10: Students will develop an understanding of the role of troubleshooting, research and development, invention and innovation, and
 - experimentation in problem solving.
- Standard 11: Students will develop the abilities to apply the design process.